

## Simulation and Game Development AAS (A25450) 69 Total Credit Hours

2022-2023

Fall – 1 <sup>st</sup> Year				
Course Number	Course Name	Lec	Lab	Credit
ENG 111	Writing and Inquiry	3	0	3
SGD 111	Introduction to SGD	2	3	3
	Major Elective (Fall elective list below) **			3
<i>DME 110</i>	<i>Intro to Digital Media</i>	2	2	3
<i>WEB 140</i>	<i>Web Development Tools</i>	2	2	3
MAT 171	Precalculus Algebra			4
	Communications Elective *			3
<b>Total</b>				<b>13 - 19</b>

Spring – 1 <sup>st</sup> Year				
Course Number	Course Name	Lec	Lab	Credit
ENG 112	Writing/Research in the Disc	3	0	3
SGD 112	SGD Design	2	3	3
	Major Elective (Spring elective list below) **			3
<i>CSC 118</i>	<i>Swift Programming I</i>	2	3	3
<i>CSC 218</i>	<i>Swift Programming II</i>	2	3	3
<i>CSC 121</i>	<i>Python Programming</i>	2	3	3
<i>CSC 221</i>	<i>Advanced Python Programming</i>	2	2	3
<i>CSC 134</i>	<i>C++ Programming</i>	2	3	3
<i>CSC 151</i>	<i>JAVA Programming</i>	2	3	3
<i>DME 120</i>	<i>Intro to Multimedia Applications</i>	2	2	3
<i>WBL 111</i>	<i>Work-Based Learning I</i>	0	0	1
<i>WBL 121</i>	<i>Work-Based Learning II</i>	0	0	1
	Humanities/Fine Arts Elective			3
	Social/Behavioral Science Elective			3
<b>Total</b>				<b>15 - 21</b>

The remainder of this degree program must be completed at Central Piedmont Community College.

\* COM 110 or COM 231 are suggested to transfer to CPCC.

\*\* 9 total hours of major electives required.